3D Animation Lab 1

# Lab Tasks

1. Watch all of the Essential Skills Movies
2. Do tutorial “Animating a battlefield”

# Learning Outcomes

* Viewports
  + Maximising/Minimising
  + Perspective/ orthographic
  + Wireframe/Solid etc.
  + Zoom Extents
* Navigation
  + Keyboard, mouse, buttons, view box, wheel
  + Pan, Zoom, Rotate
* Basic transformations
  + Translate
  + Scale
  + Rotate
* Object Creation
* Modify Stack
* Camera
  + Basic setup
  + Manipulate target and position
* Animation
  + Key frames